

## **AGENDA**

## SPECIAL CITY COMMISSION MEETING MONDAY, SEPTEMBER 9, 2019 AT 6:00 P.M. CITY OF ST. AUGUSTINE BEACH, 2200 A1A South, St. Augustine Beach, FL 32080

## NOTICE TO THE PUBLIC

THE CITY COMMISSION HAS ADOPTED THE FOLLOWING PROCEDURE: PERSONS WISHING TO SPEAK ABOUT TOPICS THAT ARE ON THE AGENDA MUST FILL OUT A SPEAKER CARD IN ADVANCE AND GIVE IT TO THE RECORDING SECRETARY. THE CARDS ARE AVAILABLE AT THE BACK OF THE MEETING ROOM. THIS PROCEDURE DOES NOT APPLY TO PERSONS WHO WANT TO SPEAK TO THE COMMISSION UNDER "PUBLIC COMMENTS."

- I. <u>CALL TO ORDER</u>
- II. PLEDGE OF ALLEGIANCE
- III. ROLL CALL
- IV. PUBLIC HEARING FOR FISCAL YEAR 2020 BUDGET
  - A. Ordinance 19-14, First Reading, to Adopt Millage for FY 2020 (Presenter: Max Royle, City Manager)
  - B. Ordinance 19-15, First Reading, to Adopt FY 2020 Budget (Presenter: Max Royle, City Manager)
  - C. Setting Date and Time for Second and Final Hearing on Millage and Budget Ordinances (Presenter: Max Royle, City Manager)
- V. ADJOURN BUDGET PUBLIC HEARING
- VI. BEGIN REGULAR MEETING

## **NOTE:**

The agenda material containing background information for this meeting is available on a CD in pdf format upon request at the City Manager's office for a \$5 fee. Adobe Acrobat Reader will be needed to open the file.

**NOTICES:** In accordance with Florida Statute 286.0105: "If any person decides to appeal any decision made by the City Commission with respect to any matter considered at this scheduled meeting or hearing, the person will need a record of the proceedings, and for such purpose the person may need to ensure that a verbatim record of the proceedings is made, which record includes the testimony and evidence upon which the appeal is to be based.

In accordance with the Americans with Disabilities act, persons needing a special accommodation to participate in this proceeding should contact the City Manager's Office not later than seven days prior to the proceeding at the address provided, or telephone 904-471-2122, or email sabadmin@cityofsab.org.